

YEAR 6 TOPIC PLANNER

Autumn 1 – 2020-2021

ENGLISH:

- Descriptive Writing
- Personal Recount
- Diary Blog (ICT Link)
- Incident Report
- Farewell Letter

TEXTS READ:

A Monster Calls by Patrick Ness

SPAG:

- Shifts in Formality (to gain trust/relate)
- Passive/Active Voice
- Modal Verbs/ARE 6 Punctuation
- Parenthesis (Dashes for informality)
- Punctuating dialogue

PE/SPORT:

Morning PE: Fitness
Afternoon PE: BOXERCISE, FOOTBALL and DODGEBALL

R.E./PATHS: Hinduism

Learn and turn the following topics into an encyclopaedia about Hinduism:

- Hindu gods and goddesses
- Hinduism's main beliefs
- The Creation Story
- The Holy Books
- The story of Rama and Sita

Safe-guarding: Anti-bullying, Personal confidence and Self-awareness of personal space.

COMPUTING: NC use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

Advice blogs in response to Agony Aunts/Uncles requests. Online safeguarding.

HISTORY: NC: a study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066. NC the achievements of the earliest civilizations

Children will learn about the gothic era in Georgian times including Mary Shelly and *Frankenstein*.

PSHE: Discuss different images of the 2020 protests in support of Black Lives Matter. Examine statistics of inequality in the USA and the UK. Children will be given a series of "scenarios" which all show a form of racism. Children will create a piece of artwork highlighting racism and social injustice.

TOPIC TITLE:
EXPRESS YOURSELF
 Values: We will look at the importance of self-expression through different mediums (ink, biro, charcoal) and expressing racism and social injustice through art.

MATHS:

Number and place value: read, write, order and compare numbers up to 10 000 000 and determine the value of each digit. Round any whole number to a required degree of accuracy. Use negative numbers in context, and calculate intervals across zero. Solve number and practical problems that involve all of the above.

Number: Addition, Subtraction, Multiplication and Division: Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. Divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context. Perform mental calculations, including with mixed operations and large numbers. Identify common factors, common multiples and prime numbers. Use their knowledge of the order of operations to carry out calculations involving the four operations. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

Fractions: use common factors to simplify fractions; use common multiples to express fractions in the same denomination. Compare and order fractions, including fractions > 1. Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions. Multiply simple pairs of proper fractions, writing the answer in its simplest form.

ART: NC: to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

Blindfolded drawing whilst listening to a description of the monster from AMC. Analyse different artwork of AMC (How has the artist created an atmosphere? How do we know this is a "monster"? What makes it "monstrous"? Which do you like and why? Which do you like least and why?) Children will create "pattern palettes" in **ink, biro and charcoal** and then create their own "monstrous" artwork.

DESIGN & TECHNOLOGY: NC: generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design

After learning about gothic art and Mary Shelley the children will create an annotated illustration or "exploded diagram" of a monster design. They will consider:

- What shape is my monster?
- What colour is my monster?
- What texture is my monster?
- What makes my monster threatening?
- How does my monster speak?
- How does my monster move?
- Is my monster made from different materials?
- Is my monster animal-like, human-like, or neither?

MUSIC: NC Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression. NC: listen with attention to detail and recall sounds with increasing aural memory.

1. Listen and Appraise the song Happy and other songs in different styles about being happy:

- Happy by Pharrell Williams
- Top Of The World sung by The Carpenters
- Don't Worry, Be Happy sung by Bobby McFerrin
- Walking On Sunshine sung by Katrina And The Waves
- When You're Smiling sung by Frank Sinatra
- Love Will Save The Day sung by Brendan Reilly

2. Musical Activities - learn and/or build on your knowledge and understanding about the interrelated dimensions of music through:

- Warm-up Games
- Flexible Games (optional extension work)
- Learn to Sing the Song (and Extended) with vocal warm ups
- Play Instruments with the Song
- Improvise with the Song
- Compose with the Song

3. Perform the Song - perform and share your learning as you progress through the Unit of Work.

ENRICHMENT